

# Section 8.2: Logic Networks

April 15, 2025

## Abstract

We examine the relationship between the abstract structure of a Boolean algebra and the practical problem of creating (optimal!) logic networks for solving problems<sup>1</sup>. There is a fundamental equivalence between Truth Functions, Boolean Expressions, and Logic Networks which allows us to pass from one to the other. While a problem might be easiest formulated in terms of a truth function, we might then recast it as a Boolean expression. Then Boolean algebra provides us with a simple mechanism by which to simplify the expressions, and hence to simplify the underlying logic network, which we then feed into a logic network.

We'll examine the binary adder (and half-adder) as a particular example, which will later be implemented as Finite State Machines.

## 1 An Example Application, and Fundamental Parallels

### Example: Two light switches, one light!

The problem is as follows: A light at the bottom of some stairs is controlled by two light switches, one at each end of the stairs. The two switches should be able to control the light **independently**. How do we wire the light?

- A Truth Function:  $f(s_1, s_2) = L$

---

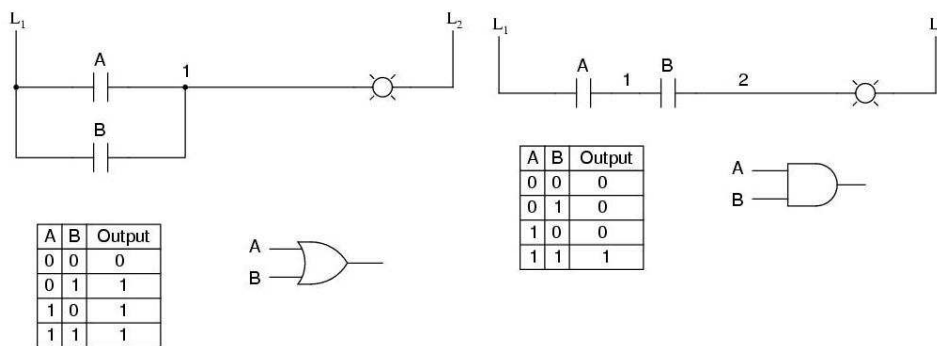
<sup>1</sup>From our text: "In 1938 the American mathematician Claude Shannon perceived the parallel between propositional logic and circuit logic and realized that Boolean algebra could play a part in systematizing this new realm of electronics."

- A Boolean Expression (find two **equivalent Boolean expressions**)

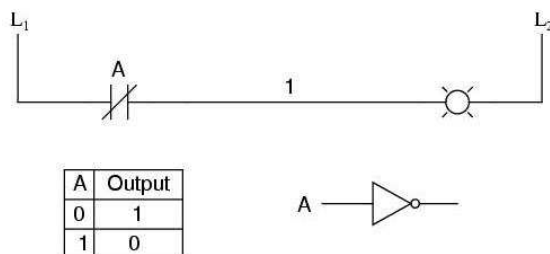
- A Logic Network (Basic Components, Mechanics, and Conventions)

– Input or output lines are not tied together except by passing through gates:

- \* OR gate
- \* AND gate



- \* NOT gate



- Lines can be split to serve as input to more than one device.
- There are no loops, with output of a gate serving as input to the same gate. (feedback).

- There are no delay elements.

Figure 8.6, p. 638, shows how to wire an “or” – we do it in parallel (“and” is wired in series).

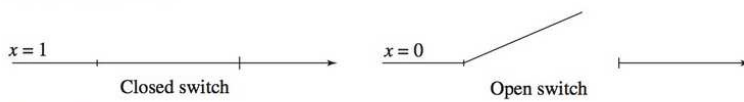


Figure 8.5

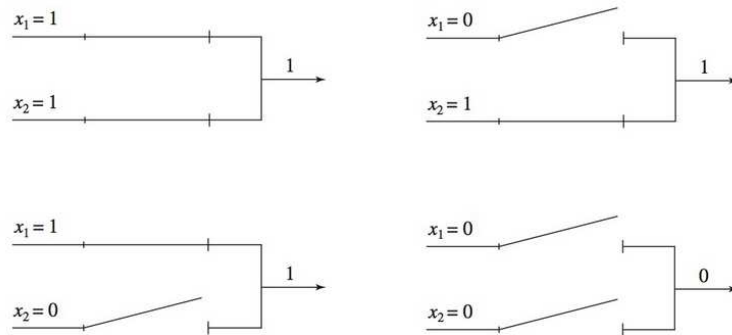


Figure 8.6

## 2 Applications

### 2.1 Converting Truth Tables to Boolean Expressions (Canonical Sum-of-Products Form)

Example: Practice 11, p. 645

#### PRACTICE 11

- Find the canonical sum-of-products form for the truth function of Table 8.5.
- Draw the network for the expression of part (a).

TABLE 8.5

$x_1$	$x_2$	$x_3$	$f(x_1, x_2, x_3)$
1	1	1	1
1	1	0	0
1	0	1	1
1	0	0	1
0	1	1	0
0	1	0	0
0	0	1	1
0	0	0	1

**Example: Exercise 15, p. 657** Find the canonical sum-of-products

form for the truth function:

15.

$x_1$	$x_2$	$x_3$	$f(x_1, x_2, x_3)$
1	1	1	0
1	1	0	0
1	0	1	1
1	0	0	1
0	1	1	0
0	1	0	1
0	0	1	0
0	0	0	0

(notice that you can easily simplify that canonical sum-of-products, using some Boolean algebra.)

## 2.2 Converting Boolean Expressions to Logic Networks

**Example: Practice 11, p. 645 (reprise)**

### PRACTICE 11

- Find the canonical sum-of-products form for the truth function of Table 8.5.
- Draw the network for the expression of part (a).

TABLE 8.5

$x_1$	$x_2$	$x_3$	$f(x_1, x_2, x_3)$
1	1	1	1
1	1	0	0
1	0	1	1
1	0	0	1
0	1	1	0
0	1	0	0
0	0	1	1
0	0	0	1

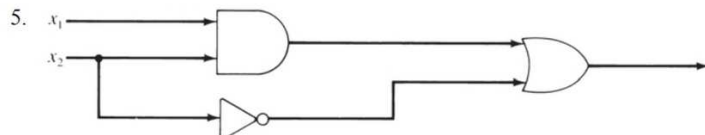
**Example: Exercise 2, p. 655** Write a truth function and construct a

logic network using AND gates, OR gates, and inverters for the Boolean expression  $(x_1 + x_2) + x_1'x_3$

## 2.3 Converting Logic Networks to Truth Functions or Boolean Expressions

**Example:** Exercise 5, p. 655

For Exercises 5–8, write a Boolean expression and a truth function for each of the logic networks shown.



## 2.4 Simplifying Canonical Form

We can use properties of Boolean algebra to simplify the canonical form, creating a much simpler logic network as a result.

**Example:** Practice 11, p. 645 (reprise)

### PRACTICE 11

- Find the canonical sum-of-products form for the truth function of Table 8.5.
- Draw the network for the expression of part (a).

**TABLE 8.5**

$x_1$	$x_2$	$x_3$	$f(x_1, x_2, x_3)$
1	1	1	1
1	1	0	0
1	0	1	1
1	0	0	1
0	1	1	0
0	1	0	0
0	0	1	1
0	0	0	1

Wouldn't it be nice if there were some systematic way of doing this? That's the subject matter of the next section! We'll see two different ways to simplify a canonical sum of products.

## 2.5 An example: Adding Binary numbers

### 2.5.1 Half-Adders

Half-Adder: Adds two binary digits.

$$s = x_1'x_2 + x_1x_2'$$
$$c = x_1x_2$$

$s$  is the result of an “XOR” operation (exclusive or) of the two inputs, whereas  $c$  is the product of the two inputs. Note, however, that the half-adder doesn’t implement  $s$  in this way: instead,

$$s = (x_1 + x_2) \cdot (x_1 x_2)'$$

### Questions:

- a. How?
- b. Why?

## 2.5.2 Full-Adders

Full-Adder: Adds two digits plus the carry digit from the preceding step (which we can create out of two half-adders!).

- Given the preceding carry digit  $c_{i-1}$ , and binary digits  $x_i$  and  $y_i$ .
- We’ll use a half-adder to add  $x_i$  to  $y_i$ , obtaining write digit  $\sigma$  and carry digit  $\gamma$ .
- Then use a half-adder to add the carry digit  $c_{i-1}$  to  $\sigma$ ; the write digit is  $s_i$ , and call the carry digit  $c$ .
- To get the carry digit  $c_i$ , compare the carry digits  $c$  and  $\gamma$ : if either gives a 1, then  $c_i = 1$  (so it’s an “or”).

Let’s derive all that from the truth functions, representing the sum from the full-adder:

$c_{i-1}$	$x_i$	$y_i$	$c_i$	$s_i$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

So the canonical sum of products forms of each function are

$$\begin{aligned}
 s_i(c_{i-1}, x_i, y_i) &= && c'_{i-1}x'_iy_i \\
 &+ && c'_{i-1}x_iy'_i \\
 &+ && c_{i-1}x'_iy'_i \\
 &+ && c_{i-1}x_iy_i \\
 &= && c'_{i-1}(x'_iy_i + x_iy'_i) + c_{i-1}(x'_iy_i + x_iy'_i)'
 \end{aligned}$$

and

$$\begin{aligned}
 c_i(c_{i-1}, x_i, y_i) &= && c'_{i-1}x_iy_i \\
 &+ && c_{i-1}x'_iy_i \\
 &+ && c_{i-1}x_iy'_i \\
 &+ && c_{i-1}x_iy_i \\
 &= && x_iy_i + c_{i-1}(x'_iy_i + x_iy'_i)
 \end{aligned}$$

We recognize these quantities in terms of half-adders:

- We recognize the write digit  $\sigma = x'_iy_i + x_iy'_i$  and the carry digit  $\gamma = x_iy_i$  of the half-adder of  $x_i$  and  $y_i$ .
- Then  $s_i$  is just the write digit  $s$  of the half-adder of  $c_{i-1}$  and  $\sigma$ ;
- Meanwhile,  $c_i$  is the sum of  $\gamma$  and the carry digit  $c$  of the half-adder of  $c_{i-1}$  and  $\sigma$ .
- That is illustrated in this sad figure I once drew:

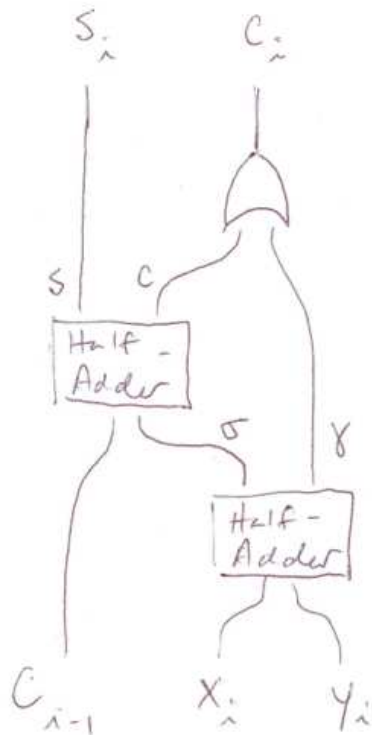


Figure 1: The full-adder takes input digits  $x_i$  and  $y_i$ , as well as the carry digit  $c_{i-1}$  from the previous step and computes write digit  $s_i$  and carry digit  $c_i$ . Then do it again!

**Example: Practice 12, p. 650** Trace the operation of the circuit as it adds 101 and 111.