BFA Portfolio Review Guidelines

ANIMATION

Portfolio Review is a critique forum to evaluate students’ progress, skill level, and needs in order to help them successfully complete the BFA degree program at NKU. It is the mechanism the Art & Design uses for admitting students into the professional BFA program. Please be sure to enroll in the course ART 299 Portfolio Review during registration the semester before you plan to go through review.

Students are encouraged to go through the Portfolio Review at the end of their second year or beginning of their third year in Art & Design. Students are given two chances to pass the review. For a variety of reasons, not all art students may wish to follow a professional BFA program but can continue to graduate with a BA in Studio Arts.

The BFA student will most likely spend 4 years working toward this degree. A student entering the BFA program after the Portfolio Review is encouraged to spend 2 more full years working toward the degree through in-depth study in their area. The BFA degrees are the nationally accepted professional degrees in visual arts. These degrees are more selective and carry a high level of expected growth and involvement on the student’s part. A BFA student will fulfill more course requirements and usually develop a more comprehensive body of work than the BA student. BFA students will also be given the opportunity to exhibit their work in the NKU Galleries through a BFA Senior Exhibition to showcase their work in a professional gallery setting.

GRADE POINT AVERAGE
You must have at least a 2.5 GPA to go through the review and to be awarded the BFA degree at the time of graduation.

BFA STATUS
Upon acceptance into the BFA program your major status will be processed from BA to BFA in myNKU.

REAPPLYING
You can apply for the BFA a second time, preferably after waiting to complete at least another semester of course work in the major. It is to be noted that many excellent BFA graduates have taken the review a second time. The review is to be viewed as guidance tool and is best used when the student has not progressed too far into the major to be able to use the feedback effectively.

COMMITTEE PRESENTATION
You will have a faculty person from your area and two other faculty members on your committee for your review.

You will be asked to stand in front of your work and present your work for approximately 10 minutes to the committee. For video and animated time-based work please limit your demo reel to 5 minutes. The faculty will then ask you questions based on your presentation from the discussion list below. Your typed answers to the questions on the list are designed to help you prepare for this. You will then have time to ask the faculty any questions you may have. The review should last between 45 to 60 minutes.

QUESTIONS
The answers to these questions are to be typed, paced in a clear binder, and presented in clear view with your work. Answering these questions will be the preparation for your presentation and help with the discussion with the committee.
1. How do you develop your ideas and concepts?
2. What motivates you to make art?
3. How do you use color, space, form, time and other dynamics in your work?
4. How do you view your craftsmanship?
5. What do you consider to be your strengths?
6. Are there skills you feel need further development?
7. How does your work relate to art historical precedents and practicing contemporary artists?
8. What are your expectations for yourself over the next five years?
9. Why do you want to be an animation artist?

PORTFOLIO REVIEW CHECKLIST

Meet with the area coordinator to set up a time and location for your review. This is usually the Friday after Fall or Spring break.

A total of 10 to 15 works should be shown. (Large or temporary installation work can be represented through documentation.) For video and animated time-based work please limit your demo reel to 5 minutes. Please select clips from longer time-based projects that best highlight your work.

Each student is required to show four examples of work from the Foundations Core. This must include one work from each foundation class: 2D, 3D, 4D, and drawing. (Transfer students who did not go through our foundations program must meet with an advisor to choose appropriate substitutions.)

At least one sketchbook is required and works in progress are also encouraged.

Present work in chronological order when appropriate and indicate that you have done so. Pay careful attention to the sequencing and organization of the work shown.

Present work according to the dictates of the medium. Mat when appropriate, framing of work is not suggested (work already framed is fine). You are limited to one projector and three computers.

Get 2 clear binders and include the following:

Get 2 copies of your transcript and calculate your GPA in Art and overall.

Write a brief artist statement about your work to give faculty a context in which to look at it.

Type both the questions and your answers to the questions listed below.

Word process, proof read, and spell check these documents.
ANIMATION Portfolio Review Outline

Name:__________________________________________

Student #: ______________________________________

GPA: _______ Second time for review?_

Track sought: ________________________________

Year in program: Sophomore _____ Junior _____ Other (explain)

ARTIST STATEMENT:

QUESTIONS

1. How do you develop your ideas and concepts?

2. What motivates you to make art?
3. How do you use color, space, form, time and other dynamics in your work?

4. How do you view your craftsmanship?

5. What do you consider to be your strengths?

6. Are there skills you feel need further development?

7. How does your work relate to art historical precedents and practicing contemporary artists?

8. What are your expectations for yourself over the next five years?

9. Why do you want to be an animation artist?