



CHARLIE HINES music technology,
music composition,
live sound

Music producer, composer, and owner/operator of Charlie Hines Studios and Cave Records. Hines has over 20 years experience in the music business.



ADAM PLEIMAN audio editing, mixing
techniques, post-
production, mastering

Music engineer and producer. Worked with Coldplay, 30 Seconds to Mars, and the Collingsworth Family. Post-production credits include work on Disney's Frozen and the Hunger Games



ROBBIE REIDER songwriting, lyric writing
creativity studies

Founder of The Creative Inventory and music director at Crossroads Church. Reider has done creative work for multiple clients including Procter and Gamble and Luxottica.



BRANDO TRIANTAFILLOU
music production, commercial
composition, music industry

Founder of The Rhythm Cafe sound design and broadcast advertising firm. Has over 25 years of experience in radio, television, and film composition. Current owner at Soundcake, Inc.



NORTHERN KENTUCKY UNIVERSITY

SCHOOL OF THE ARTS
HIGHLAND HEIGHTS, KENTUCKY 41099
859.572.6399 SOTA.NKU.EDU



NKU'S AUDIO PRODUCTION MINOR

Learn from
working
professionals!



About the Minor

The minor in audio production at NKU is a newly-designed course of study for students interested in working in the commercial music industry. The minor provides a solid foundation in audio production and live sound mixing while giving the student valuable insight into the music industry. This program is ideal for students who wish to strengthen their degree program with essential technical and business elements of the music industry.



About the School of the Arts

NKU's School of the Arts (SOTA) is a creative destination empowering the next generation of collaborative thinkers and practitioners.

- Serves over 1000 students every year
- Degrees in Music, Theatre, Dance, Art, and Design
- Surrounded by a metropolitan region
- Overseas study opportunities in the arts
- Scholarships available for qualified applicants

ACADEMIC PLAN

21 CREDITS

Complete the program in just 5 semesters!

Spring Semester 1

MUSM 110 Intro to Music Theory (3 cr.)

Rudiments of music theory, including scales, key signatures, intervals, triads, and an introduction to harmonic analysis. For students with limited background in music.

Fall Semester 1

MUSM 381 Music Technology 1 (3 cr.)

Introduction to essential terminology and industry-standard tools for audio music creation and editing. To develop critical listening skills, familiarizes students with digital audio workstations (DAWs), MIDI sequencers, VST plug-ins, and virtual instrument technologies in both recording and composing applications.

Spring Semester 2

MUSM 352 Commercial Music Production 1 (3 cr.)

Introduces the student to the working environment of an audio engineer in the commercial music industry focusing on both live and studio installations; introduces and applies basic hardware and software tools of the industry while discussing roles and responsibilities of music producers and engineers from idea inception to finished product

MUSM 383 Mixing Techniques 1 (3 cr.)

This course covers more advanced application of current hardware and software technologies in integrated analog/digital studio environments. Course topics include system set-up and interconnections, file management, system synchronization; aspects of digital recording consoles/mixers, paged architecture, I/O, word clock, sample rate, bit depth, and more advanced applications of DAW technology.

Fall Semester 2

MUSM 352 Commercial Music Production 2 (3 cr.)

An in-depth, project-oriented class designed to give the student intensive exposure to the creative and technical issues involved in advanced music production. Topics include microphone placement and choice, use of analog effects, plug-ins, arranging for pop ensembles, managing personnel and overseeing large tracking sessions...

MUSM 384 Mixing Techniques 2 (3 cr.)

Builds upon knowledge of MUSM 383 and includes continued study of core techniques with increased attention to post production, mastering, and developing critical listening and aesthetic consideration..

Spring Semester 3

MUSM 381 Music Technology 2 (3 cr.)

Builds upon concepts from MUSM 381 with specific attention to the integration of audio and video in audio production and/or music composition. Students learn basics of time-code, issues related to post-production, Foley, ambience, and sound design.